

Niveau :TCL

December 2014

First Term English Exam

Time: 02h00

Read the text carefully, and answer the questions:

Nowadays, video games are the teenagers' favorite pastime. But parents keep complaining that all video games are had just a waste of time. I decided to find out if it was true that all video games have really bad effects on our teenagers. I questioned seventy-six high school teenagers between 14 and 16 in order to know what kind of video games are played by our teenagers and which **ones** are most popular. When I asked them if they like video games, all the teenagers said yes. But my main interest in fact was what kind of video games they are fond of.

Forty- eight of them said they like playing action games particularly LAN-games (multiplayer). Thirteen told me they prefer playing football video games. Nine of them said they are keen on racing games and the rest of the informants said they like playing interactive games. Then I asked them how much time they spent playing video games. Sixty of them told me they played five times a week. Only sixteen of the informants said **they** played video games only on weekends and during holidays. I asked them another question if they play video games on computer or game console. Forty said they play in gaming rooms and cybercafé, twenty on computers. Only sixteen said they played on game console such as Play station or X-Box. Without doubt, the survey showed that most of our teenagers don't know how to manage their free time, and that few of them play with those useful video games.

Part One: A/- Reading Interpretation. (7 pts)

1) - What was the survey about?

- a- Violence in video games.
- b- Action video games and their effects on teenagers.
- c- Teenagers and video games.

2) - The text is:

- a- A report.
- b- A story.
- c- A letter.

3) - Are the following sentences true or false according to the text?

- a- Video games are the youth's pastime.
- b- The reporter didn't ask the teenagers if they like video games.
- c- All the informants play video games on computers.

4) - Answer the following questions according to the text:

- a- How many informants did the reporter questioned about playing video games?
- b- Why did he decide to do the survey?
- c- How many teenagers preferred interactive games?

5) - What or who do the underlined words refer to in the text?

Ones (§1) = They (§2) =

B- Text Exploration:

1) - Find in the text words that are closest in meaning to the following:

a- famous (§1) =

2) - Find in the text words that are opposite in meaning to the following:

a- dislike (§1) ≠ b- Least (§2) ≠

3) - Turn the following sentences from direct to indirect sentences:

1)-a- The interviewer asked her: "What do you like in the survey?"

b- The interviewer asked her.....

2) - a- The reporter said: "How many times do you spend with computers?"

b- The reporter said.....

3) - a-The teacher ordered me: "speak louder"

b- The teacher ordered me.....

4)- Put stress on the following words:

politician – realization – demonstration - electric.

Part Two: Written Expression:

Imagine you are a reporter in "The Times" newspaper; you have made a survey about to know why do teenagers use the internet for?

Write a short report about your findings using the cues below:

- 30 teenagers (boys and girls) between 12- 18.
- What do the girls use the internet for?
- What about boys.
- Do boys and girls use the internet for different purposes?
- What conclusion can you draw?

Good Luck

